B1: xoa imported cua param1D, ko xoa local parammetter

B2: copy ban param1D tu ASCET qua va tao 1 bang thuong, 1 ban calib



B3: viet cong thuc:

* Vi du: **VlcFxDevModel2Total = C\_VlcAxDiffCurbstoneRecog.getAt(ApStopDist)\*C\_mVehicle;**
* Viet cho cot **C\_VlcAxDiffCurbstoneRecog**: Param1D(ApStopDist, $CR$9:$CV$10)

B4: viet 7 TC:

* Bang thuong: <min, >max, middle value
* Bang calib: <min, >max